



UNITED STATES PARACHUTE ASSOCIATION

# NATIONAL SKYDIVING AND PARACHUTING CHAMPIONSHIPS BIDDING GUIDE

*This guide contains information to consider when placing a bid and planning registration*

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## Getting Help

Consider consulting previous hosts, meet directors and USPA



### Skydive Chicago:

Tracey Holman, Melissa Nelson, Rook Nelson



### Skydive Arizona:

Larry Hill, Shawn Hill



### Skydive Paraclete XP:

Kirk Verner



### Director of Competition:

Amanda Owens, USPA  
competition@uspa.org

### Randy Connell and Melissa Nelson:

Meet Director/Competition Committee Advisors

## Key Bidding Details

The Skydiver's Competition Manual can be found at [uspa.org/scm](http://uspa.org/scm)

- General competition rules ([SCM Ch 1](#))
- Site selection ([SCM Ch 5](#)) Bid process and selection ([SCM Ch 5, 1.2, 1.3](#))
- 5-year weather study ([SCM Ch 5, 2.13.4](#))
- Templates for bid information ([SCM Ch 5, Appendix A](#))
- Letter of agreement ([SCM Ch 5, Appendix B](#))
- Competition planning ([SCM Ch 1, 3](#))
- SCM Chapters 2.5, 2.6, 2.7, 2.8, 5

## Deadline to Receive Bids

JANUARY 15

## Preparing and Presenting Your Bid

- Ask for past winning bids by year through USPA, Director of Competition ([SCM Ch 5, 1.2.6](#))
- Think about the events you want to bid ([SCM Ch 5, 1.1.3](#))
  - The board may consider bids for less than all events/ disciplines based on whether it believes it is in the best interest of the competitors and USPA.
    - Bid one discipline
    - Bid multiple disciplines
    - Bid all disciplines
    - Create a joint bid with another DZ/DZs dividing the disciplines where they would be the most successful.
- Dates
  - List proposed dates, which may be flexible or cover a range ([SCM Ch 5, 2.8.1](#)).
  - Competition operations take precedence over normal operations ([SCM Ch 5, 2.13.9](#))
  - Consider time of year
- Have a presentation ready and be ready to answer questions. ([SCM Ch 5, 1.3](#))
- The bids will be reviewed with the Competition Committee and shared with the full board.
- At the Competition Committee meeting the committee may want to ask questions. You will not present, but may be asked to answer questions that will assist with your presentation to the full board.
- At the plenary session, you will present your presentation to the full board. Times vary, so please be patient, flexible and ready.
- Sign USPA National Skydiving Championships Letter of Agreement within 30 days of being awarded bid ([SCM Ch 5, 1.2.1.4](#))

## External Funding Options

- Sports Commission
- Local Government/City/County
- Restaurants or sponsors to support the event/Goodie Bags
- Manufacturers/Goodie Bags
- Seek out high-end product to sponsor

## Event Staff

- Judges and Judge Fees ([see Appendix A](#)) ([SCM Ch 1, 4.2 & Ch 5, 2.11](#))
  - Daily rates including travel days, travel, accommodations, meals (breakfast, lunch, and snacks, coffee, water) transportation to and from accommodations ([SCM Ch 5, 2.11](#))
  - Reimbursed by drop zone – confirm with DZ/ person in charge of judge coordination for pricing
  - Get a list of volunteers to drive/shuttle
  - Some DZs have DZ cars and can share them
    - Coordinate flights and pickups on a schedule
    - Judges can rent cars and rideshare
- Accommodations can be Airbnbs, hotels, etc. (can be a shared room for 2 as long as separate beds)
  - If renting Airbnbs, each house should have a car
  - For Airbnbs it is suggested to organize by same discipline for the same timeframe and schedule
  - If judges are judging multiple events, align with other judges with similar schedules
  - Travel days are 1 day before and 1 day after the competition scheduled dates
  - Judges are paid for scheduled competition days, regardless of weather or completing the competition early
  - Video Controller ([SCM Ch 1, 4.5](#))
  - Course Technical Director (CTD) for CP ([SCM Ch 13, Addendum A, Definitions](#))
- Meet Director ([SCM Ch 1, 4.1 Meet Director](#)) who nominates Chief Judges ([SCM Ch 1, 4.2](#)) who selects the event judge and judge staff ([SCM Ch 1, 4.2.2, 4.2.4](#))
- Volunteers ([see Appendix A](#))
- Additional Staff
  - Consider registration, manifest, payments, packers, fuelers, food services, cleaning and trash along with additional hours of operation ([SCM Ch 5, 2.13.2](#))
  - Meet management is to provide sufficient staff (normally one or two persons) to make up the scoring and recording section of the judging staff ([SCM Ch 1, 7.8.2](#))
  - Gear tags and reserve checks
  - S&TA on site daily
  - Required additional staff for events ([See Appendix A](#))

## Necessary Equipment

- Equipment needed to run the event(s) including scoring equipment ([see Appendix B](#))
  - Canopy Piloting, Accuracy Landing, Wingsuit Flying and Speed Skydiving require additional equipment.
  - List of items for judging ([SCM Ch 5, 2.4](#))
  - The host is responsible for providing a wind speed-measuring device capable of displaying wind velocity in meters per second. ([SCM Ch 1, 7.8.1](#))
  - The host must provide a video slate (or other suitable method) for AE, CF, and WS events so that videographers can video their team number and round just before exit. ([SCM Ch 1, 7.8.3](#))
  - The meet announcement board may be digital, but will require a public access computer.
- Scoring system for the entire event
  - What time frame does the provider guarantee videos and/or scores will remain after the event?
  - Additional timeframe and fees to have videos accessible?
  - How many disciplines were included in the bid? Can you run scoring system or does someone need to be contracted?
- Registration system integration drop zone management/payment system
  - USPA created a registration page for host to use for consistency
    - Provide information that should be customized for your DZ
  - Host can provide a link on their website to the USPA event website.
- Internet and Wi-Fi throughout the DZ
- Speaker system to reach entire DZ ([SCM Ch 5, 2.13.1](#))
- Packers and large packing area
- Portable ground-to-air radios ([SCM Ch 5, 2.13.5](#))
- Ground-to-ground radios ([SCM Ch 5, 2.13.6](#))

## Things To Consider

- WhatsApp, Slack, Signal or other app for additional communication
- Create a logo (**SCM Ch 5, Addendum B, Host Responsibilities #13**)
- Aircraft, go-arounds, rejumps and ties
  - Exit altitudes and airspace (**see Appendix D below**) (**SCM Ch 1, 8.2; Ch 5, 2.1 and 2.10**)
  - Maximum number of competitors per pass for each discipline (**Appendix D**)
  - Rejumps and go-arounds (**SCM Ch 1, 8.2.2.3, 8.2.3.1, 8.2.3.2**)
  - This could be for 1 person or a small group, so consider additional operational costs.
  - Can have non-competition jumpers on plane with a separate pass
  - Canopy Piloting: Chapter 12, 3.9, 3.10, 3.11, 3.12, 3.13
  - Accuracy Landing WDI dropped from plane (**SCM Ch 8, 1.4**)
    - May have the first pass of each competition day with 1 jumper
  - Tiebreakers (**Appendix F – see below**)
- Contact USPA and/or former event hosts for information on aircraft rentals.
  - Have an A&P mechanic available/on call to handle anything that arises.
  - FAR Time – Speed Skydiving
    - SEC. 91.211: SUPPLEMENTAL OXYGEN (a) General. No person may operate a civil aircraft of U.S. registry—
      - At cabin pressure altitudes above 15,000 feet (MSL) unless each occupant of the aircraft is provided with supplemental oxygen. SEC. 91.215: ATC TRANSPONDER AND
    - SIM, 6-7
- Facilities (**SCM Ch 5, 2.2, 2.3**)
  - Are additional tents needed?
  - Are porta potties needed?
  - Creeper space for FS teams
  - Rooms for judging panels and scoring
- Sanction Fees (**SCM Ch 1, 8.8.4; Ch 5, 2.9**) (**See Appendix D**)
- Guest Medals (**SCM Ch 1, 8.10.2**)
- Performance bond (**SCM Ch 5, 2.12 and Appendix B #6, Host Responsibilities**)
- Awards ceremonies, banquet, and social events (**SCM Ch 5, 2.13.3**)
  - Most competitors prefer awards after the completion of each event.”
- Refund policy for jumps (**SCM Ch 1, 3.4**)
- Enhancements or extras provided with registration, such as t-shirts, etc (**SCM Ch 5, 2.7**)

## Appendix A: Judges and Volunteers

Discipline	Number of Judges	Additional Panels Per # of Teams/ Competitors <small>(Event Judge + at least 3 Additional Judges)</small>	Other Staff	Volunteers and or Paid Meet Staff
<p><b>Accuracy Landing</b></p> <p>Team is not a separate event requiring additional judges. Team AL scores are taken from Individual AL scores (SCM Ch 8, 1.3)</p> <p>The sum of each individual score is the team score for the round. (SCM Ch 8, 1.8.2.5)</p> <p>Teams landing with fewer than four members will receive the max score for each missing member (SCM Ch 8, 1.8.2.6)</p>	<p><b>Total:</b> 3 (1 CJ, 2 other judges) (SCM Ch 1, 4.2.6)</p>			<p>1 or more people canopy-flight observer and 1 wind recorder appointed by Meet Director (SCM Ch 8, 1.9.7 &amp; 1.9.8, Ch 1, 4.2.10)</p>
<p><b>Artistic Events</b></p>	<p><b>Total:</b> 4 (1 CJ, 1 EJ, 2 other judges) (SCM Ch 1, 4.2.4)</p>		<p>Video Controller (SCM Ch 1, 4.5)</p>	
<p><b>Canopy Formation</b></p>	<p><b>Total:</b> 5 (1 CJ, 1 EJ, 3 other judges) (SCM Ch 1, 4.2.4)</p>		<p>Video Controller (SCM Ch 1, 4.5)</p>	
<p><b>Canopy Piloting</b></p>	<p><b>Total:</b> 8 (1 CJ, 1 EJ, 6 other judges) (SCM Ch 1, 4.2.7)</p>		<p>Course Technical Director (SCM Ch 13, Addendum A, Definitions) Certified Medically Trained Person (SCM Ch 12, 3.7.6)</p>	<p>(SCM Ch 1, 4.2.7.1 and Ch 5, Addendum B, Host Responsibilities #4) Additional Persons: The host must provide and assign 2 additional persons to assist the judges during the competition. All two persons must be approved in advance by the Chief Judge and should be either a USPA Regional CP Judge or a USPA National Judge rated in any discipline.</p>
<p><b>Canopy Piloting - Freestyle</b></p>	<p><b>Total:</b> 8 (1 CJ, 1 EJ, 6 other judges) (SCM Ch 1, 4.2.7)</p>			
<p><b>Formation Skydiving</b></p> <p>4-way/ 8-way/MFS/VFS/10 way/16 way</p>	<p><b>Total:</b> 5 (1 CJ, 1 EJ, 3 other judges) (SCM Ch 1, 4.2.4)</p>	<p># panels TBD (SCM Ch 1, 2.4.8) Ch 1, 4.2.4 defines a panel, but multiple panels are needed for FS</p>	<p>Video Controller (SCM Ch 1, 4.5)</p>	
<p><b>Wingsuit Flying</b></p>	<p><b>Total:</b> 5 (1 CJ, 1 EJ, 3 other judges) (SCM Ch 1, 4.2.8)</p>		<p>Video Controller, Technical Scoring Director (TSD) (SCM Ch 14, 2.1.6 &amp; 6.8.4 and Ch 1, 4.5)</p>	<p>Flight Director (SCM Ch 14, 5.5.4) does not have to be a wingsuit flyer. Can be a local who can identify landmarks.</p>
<p><b>Speed Skydiving</b></p>	<p><b>Total:</b> 3 (1 CJ, 1 EJ, 1 other judge) (SCM Ch 1, 4.2.9)</p>		<p>Technical Scoring Director (TSD) (SCM Ch 15, 2.9)</p>	

## Appendix B: Equipment and Supplies

Discipline	Equipment	Contact info	Other
<b>Canopy Piloting</b> (SCM Ch 12 and 13)	<input type="checkbox"/> Audible warning device (SCM Ch 12, 3.7.5) <input type="checkbox"/> Course Buoys <input type="checkbox"/> Speed Sensors <input type="checkbox"/> Monitors <input type="checkbox"/> Measuring tapes – metric <input type="checkbox"/> Accuracy pit web and signs <input type="checkbox"/> Video cameras and stands <input type="checkbox"/> Recording device <input type="checkbox"/> Truck or stand <input type="checkbox"/> Anemometers (SCM Ch 13, 3.1) <input type="checkbox"/> Windsock capable of responding to winds at least 2 m/s positioned within 50 meters of the course (SCM Ch 13, 3.1.3) <input type="checkbox"/> Wind Direction Indicator-streamer (must read less than 2 m/s, mounted on a pole within 20 meters of Gate 1) (SCM Ch 13, 3.1.4) <input type="checkbox"/> 2 identical scales capable of reading 1/10 Kg (SCM Ch 12, 3.3.6)	Jeannie and Curt Bartholomew  Skydive Arizona - Larry: <a href="mailto:Larry@skydiveaz.com">Larry@skydiveaz.com</a> or Shawn Hill: <a href="mailto:shawn@skydiveaz.com">shawn@skydiveaz.com</a>	<input type="checkbox"/> Tables, chairs, tents, electric/generator, power cords, wind blades, clipboards <input type="checkbox"/> Printer/copier (and lots of ink) <input type="checkbox"/> Orange smoke for course closure (SCM Ch 12, Addendum A, Abbreviations and Ch, 3.4.4) <input type="checkbox"/> Additional course anchors for Course Technical Director in case pond can go either way.
<b>CF / FS / VFS / MFS / AE</b>	<input type="checkbox"/> Electronic Scoring System with high definition playback capability (SCM Ch 5, 2.4.1) <input type="checkbox"/> Computers/laptops (one for each event judge and chief judge) and TVs for scoring systems (1 TV for each judging panel) <input type="checkbox"/> Video Slates – Team # Jump # (made by judges) (SCM Ch 1, 7.8.3) <input type="checkbox"/> Printer/copier for judges (and lots of ink)	OmniScore InTime Scoring	<input type="checkbox"/> Office supplies (judges use lots of paper, pens, printer, stapler, clipboards, pencils, scissors) <input type="checkbox"/> TVs <input type="checkbox"/> Tables <input type="checkbox"/> Chairs <input type="checkbox"/> Creepers (at least 16 good ones) (SCM Ch 5, 2.4)
<b>Accuracy Landing</b> (SCM Ch 8: 1.4.2, 1.10)	<input type="checkbox"/> Windsock specifications (SCM Ch 8, 1.10.1) <input type="checkbox"/> Wind direction indicator (streamer) (SCM Ch 8, 1.10.1.2) <input type="checkbox"/> Wind-speed measuring device (SCM Ch 8, 1.10.2) <input type="checkbox"/> Target (SCM Ch 8, 1.10.3) <input type="checkbox"/> Target Center AMD and pad (SCM Ch 8 : 1.10.3.1, 1.10.3.2, Appendix A, 1.2.3) <input type="checkbox"/> Tuffet (SCM Ch 5, 2.4.5 and Ch 8, 1.10.3.2) <input type="checkbox"/> Aerial photo for WDI to be indicated (SCM Ch 8, 1.4.2) <input type="checkbox"/> Printer/copier (and lots of ink) <input type="checkbox"/> Audible device alerting judges of winds over limit (SCM Ch 8, 1.7.4)	Cheryl Stearns Bill Wenger Ihab Mouhmad	<input type="checkbox"/> Helmet numbers for competitors <input type="checkbox"/> Wind Drift Indicators (WDI) dropped from plane at 2,500 ft and landing indicated on aerial photo for competitors (SCM Ch 8, 1.4)
<b>Speed Skydiving</b>	<input type="checkbox"/> Position logging devices (SCM Ch 5, 2.4.6) <input type="checkbox"/> 20-30 Flysites <input type="checkbox"/> Charging capabilities for multiple flysights (power strips) <input type="checkbox"/> Altitude boxes for plane – needs calibrated prior at site (USPA Competition Director)	Michael: <a href="mailto:michael@flysight.ca">michael@flysight.ca</a> Backup: Skyderby Aleksander Kunin: <a href="mailto:skyksandr@gmail.com">skyksandr@gmail.com</a>	<input type="checkbox"/> 3-4 rolls gaffers tape, <input type="checkbox"/> "Control area" for flysight submission
<b>Wingsuit</b>	<input type="checkbox"/> Position logging devices (SCM Ch 5, 2.4.6) <input type="checkbox"/> 20-30 Flysites <input type="checkbox"/> High res aerial pic at 10k less than 30 days before competition (SCM Ch 14, 2.2.8) <input type="checkbox"/> Charging capabilities for multiple flysights (power strips) <input type="checkbox"/> Altitude boxes for plane-needs calibrated for each site (USPA Competition Director)	Michael: <a href="mailto:michael@flysight.ca">michael@flysight.ca</a> Backup: Skyderby Aleksander Kunin: <a href="mailto:skyksandr@gmail.com">skyksandr@gmail.com</a>	<input type="checkbox"/> 3-4 rolls gaffers tape, <input type="checkbox"/> "Control area" for flysight submission
<b>Scoring Systems</b>	InTime Scoring	Dirk Venter: <a href="mailto:dventer@nspage.co.za">dventer@nspage.co.za</a> Claire King: <a href="mailto:cking@nspage.co.za">cking@nspage.co.za</a>	Contact Intime for supply list: laptops, tvs, network cables, powerstrips, routers Official board – if dry erase board, then tape and markers needed. If cork board, pins needed

**Other items to consider for event:** Golf Cart/Property Transportation, posters/banners for advertisement, DZ orientation, team photo back drop, tent/chairs/table for Airboss, additional tent and mats for packing, mock-ups, vehicles for off landing pick-ups.

## Appendix C: Competition and Record Fees

Nationals/Collegiate Hosts	Cost
Nationals Sanction Fee First Event per Competitor	TBD
Nationals Sanction Fee Second Event per Competitor	TBD
Collegiates Sanction Fee per Participant	TBD
Deposit per Discipline for Nationals/Collegiates	\$2,500
Nationals Event Deposit Maximum	\$10,000
Default Daily Rate Paid to Judges	\$150
Default Daily Travel Rate Paid to Judges (2 days maximum)	\$100

## Appendix D: Exit Altitudes, Competitors per Pass, Scheduled Rounds

Event	Exit Altitude (Feet)	Max Competitors Per Pass	Scheduled Rounds
<b>Accuracy Landing</b>			
Accuracy Landing	3000	1.5.3, 2 competitors	10
Team Accuracy Landing	3500		8 (of individual scores)
<b>Artistic Events</b>			
Freestyle	13,000		7
Freefly	13,000		7
<b>Canopy Formation</b>			
Canopy Formation 4 way Rotation	9000		8
Canopy Formation 4 way Sequential	9000		8
Canopy Formation 2 way Sequential	7000		8
<b>Formation Skydiving</b>			
Formation Skydiving 4 way	10,500		10
Formation Skydiving 8 way	13,000		10
Formation Skydiving 10 way	11,000		6
Formation Skydiving 16 way	13,000		6
MFS	13,000		10
VFS Open and Advanced	13,000		10
VFS Intermediate	13,000		6
<b>Canopy Piloting</b>			
CP Accuracy	2000 meters AGL (6561 ft)	1200 meters AGL (3937 ft) 1 or 2 competitors	3
CP Distance	2000 meters AGL (6561 ft)	1500 meters AGL (4921 ft) 3 to 4 competitors	3
CP Speed	2000 meters AGL (6561 ft)	2000 meters AGL (6561 ft) 5 or 6 competitors	3
CP Freestyle	2000 meters AGL (6561 ft)	Same as above	3
<b>Wingsuiting</b>			
Wingsuit Acro	Min 12000 ft Geometric / Max 12500 ft Geometric	6.4.1, 4 teams	7
Wingsuit Performance	Min 10,500 ft / Max 11,000 ft measured by Competition PLD	Ch 14, 5.5.5 determined by Meet Director	9
<b>Speed</b>			
Speed	Min 13000 Geometric / Max 14000 Geometric	5.3.2, 6 competitors	8

## Appendix E: Participation Numbers

Events	2019 Melissa AAR	2020 CANCELLED - COVID	2021 Melissa AAR	2022 Melissa AAR	2023	2024
Accuracy Landing Open	21	x	27	14	21	13
AE FF	?	x	?	0	2	2
AE FF Intermediate Test Event	N/A	N/A	N/A	N/A	1	0
AE FS	6	x	8	4	4	5
AE FS Intermediate Test Event	N/A	N/A	N/A	N/A	2	1
Canopy Formation 2 Way Open	7+3 guests	x	4 +2 guests	6+2 guests	6+2 guests	7 + 2 G
Canopy Formation 2 Way Pro AM	6	x	4+1 guest	10	9	14
Canopy Formation 4 Way Sequential Open	4+1 guest	x	4	7+1 guest	4 + 1 guest	7 + 1 G
Canopy Formation 4 Way Rotations Open	4	x	4+1 guest	6+1 guest	5+1 guest	6 + 1G
FS 4 way Open	8 + 2 guests	x	9	9 + 3 guests	10 + 1 guest	10
FS 4 way Advanced	18	x	17 + 2 guests	14 + 1 guest	15	15
FS 4 Way Intermediate	30	x	25 + 2 guests	15 + 1 guest	21	20
FS 4 Way Beginner	Not a class yet	x	9+ 1 guest	5	8	3
FS 4 Way (female teams only - included in FS numbers)	?	x	?	2	1 (included in 4-way)	3 (included with 4-way)
FS 8 way Open	4	x	6+1 guest	5	6	6
FS 8 way Advanced	4	x	5	4	6	6
FS 8 way Intermediate	1	x	1	3	11	8
FS 16 way Open	6 + 1 guest	x	6	6	8	4
FS 10 way speed Open	8	x	6+2 guests	5	5	4
MFS Open	8	x	4	5	6	8
MFS Advanced	6	x	8	8	6	6
VFS Intermediate	-	-	-	-	-	5
VFS Open	4	x	3	5	4	5
VFS Advanced	4	x	5	4	2 + 1 guest	3
VFS Intermediate	1	x	No Data	3	0	0
Speed Open	15	x	12	14	15 + 1 guest	19
WS Acro	2	x	2	3	6	3
WS Performance Open	9+1 guest	x	9+1 guest	9	14	10
WS Performance Advanced	9	x	0	0	removed 2023	removed 2023
CP Open		x		22	31	28
CP Advanced /Intermediate (2023 only)		x		30	20	14
CP Beginner	N/A	N/A	N/A		9	11
CP Freestyle Open		x			14	18
CP Freestyle Intermediate	N/A	N/A	N/A		7	8

## Appendix F: Tie Breaker Procedures

Discipline	SCM Ch/Section	Excerpt
Accuracy Landing	Chapter 8	2.2.3 In the case of a tie in the top three places, at most two tie-break rounds will be conducted for the affected competitors. If the tie cannot be broken, co-medals will be awarded.
Artistic Events (Freefly and Freestyle)	Chapter 11	<p>5.3. Ties</p> <p>5.3.1 If two (2) or more teams have equal scores, the first three (3) places will be determined by a tie-break free round, if time permits.</p> <p>5.3.2 If two (2) or more teams still have equal scores, the winners will be determined by using the following procedure until a clear placing is determined:</p> <p style="padding-left: 20px;">5.3.2.1 The best score, then the second best score, and then third best score, of any completed free rounds.</p> <p style="padding-left: 20px;">5.3.2.2 The best score, then the second best score, of any completed compulsory rounds.</p>
Canopy Formation	Chapter 10	<p>8.3. Tie-breaking Method</p> <p>8.3.1 Where two or more teams have equal scores, the following order of procedures will be applied to determine the final placings:</p> <p style="padding-left: 20px;">8.3.1.1 one tie break round, if possible (for the first three placings only). The tie break round will be the next drawn round of the competition,</p> <p style="padding-left: 20px;">8.3.1.2 the highest score in any completed round,</p> <p style="padding-left: 20px;">8.3.1.3 the highest score starting with the last completed round and continuing in reverse order, round by round until the tie is broken,</p> <p style="padding-left: 20px;">8.3.1.4 the fastest time (measured to hundredths of a second) to the last formation scored without infringement by both teams in the last completed round. Starting time must be that used for original evaluation of the jump.</p> <p>8.3.2 Tied teams placed lower than third remain tied.</p>
Canopy Piloting (Distance, Speed, Accuracy Landing)	Chapter 12	<p>7.2. Tie-Breaks</p> <p>7.2.1 In any specific event, if two or more competitors have the same cumulative total number of points in the first three places of an event, the following procedures will be applied in the order listed to break the tie:</p> <p style="padding-left: 20px;">7.2.1.1 One tie-breaking jump in the specific event.</p> <p style="padding-left: 20px;">7.2.1.2 First the highest result, then the second highest result, then the third highest result in any of the completed rounds in this specific event and so on until the tie is broken.</p> <p style="padding-left: 20px;">7.2.1.3 Then competitors will be placed in the same ranking.</p> <p>7.2.2 For the combined champion, if two or more competitors have the same cumulative total number of points in the first three places in Overall, the following procedures will be applied in the order listed to break the tie:</p> <p style="padding-left: 20px;">7.2.2.1 First the highest result, then the second highest result, then the third highest result in any of the completed rounds and continuing until the tie is broken.</p> <p style="padding-left: 20px;">7.2.2.2 The single best distance score in a completed round will have the higher standing.</p> <p style="padding-left: 20px;">7.2.2.3 The competitors will be placed in the same ranking.</p>
Canopy Piloting – Freestyle	Chapter 13	<p>7.2. Tie-Breaks</p> <p>7.2.1 If two or more competitors have the same cumulative total number of points in the first 3 places of the event, the higher placing in the completed rounds in the event will have the higher standing (i.e. two first-place ranks and a third-place rank beat one first-place rank and two second-place ranks). If there is still a tie, the single best Freestyle score in a completed round, will have the higher standing.</p>
2-way MFS (see below as well)	Chapter 9, 4.2.1.2	<p>After completion of the draw as determined in 4.2.2, the Chief Judge will determine whether a tie break jump will be a Mixed Round or Vertical Round using the following procedure:</p> <p>One Mixed Round and one Vertical Round marker will be placed singularly in one container. One marker will be drawn from the container in order to determine the type of tie break round. The round will then be drawn in accordance with 4.2.1.2.</p>
FS (4-way, 8-way, 16-way, 10-way, MFS- see above as well, VFS)	Chapter 9	<p>12.3. Ties</p> <p>12.3.1 If two or more teams have equal scores, the following order of procedures will be applied until the first three places are determined:</p> <p style="padding-left: 20px;">12.3.1.1 One tie-break round (jump off). The tie-break round will be the next drawn round of the competition, or if all scheduled rounds are complete, one additional round drawn by the Chief Judge</p> <p style="padding-left: 20px;">12.3.1.2 Highest score in any completed round of scheduled competition (prior to any jumps-offs);</p> <p style="padding-left: 20px;">12.3.1.3 Highest score starting with the last completed round of scheduled competition and continuing in reverse order, round by round, until the tie is broken;.</p> <p style="padding-left: 20px;">12.3.1.4 The fastest time (measured to the hundredths of a second) to the last formation scored without infringement by both teams in the last completed round. Starting time must be that used for original evaluation of the performance.</p>
Speed Skydiving	Chapter 15	<p>7.1.2 In the event of a tie in the first three places, the following rules apply:</p> <p style="padding-left: 20px;">7.1.2.1 Where possible tie-break jumps shall be made.</p> <p style="padding-left: 20px;">7.1.2.2 If this does not break a tie, then the competitor with the best result in any one round obtains the higher place.</p> <p style="padding-left: 20px;">7.1.2.3 If the tie cannot be broken, the competitor concerned shall be declared co-medalists.</p> <p style="padding-left: 20px;">7.1.2.4 All other ties shall be ranked equal.</p>

Discipline	SCM Ch/Section	Excerpt
Wingsuit Acro	Chapter 14	<p>6.6.7 After completion of the draw as determined in 6.6.5, the Chief Judge will determine whether a tie break jump will be a Free Round or Compulsory Round using the following procedure:</p> <p>6.6.7.1 One Free Round and one Compulsory Round marker will be placed in one container. One marker will be drawn from the container in order to determine the type of tie break round.</p> <p>6.6.7.2 If the tie break round determined in 6.6.7.1 is a Compulsory Round, the Sequences will be drawn in accordance with 6.6.5 and 6.6.6.</p>
Wingsuit Performance	Chapter 14	<p>5.9.5 In the event of a tie in the first three places, the following tie-break rules apply:</p> <p>5.9.5.1 A tie-break jump will be made. The task shall be drawn at random by the Chief Judge.</p> <p>5.9.5.2 If the tie cannot be broken by the tie break jump, the competitors concerned shall have equal placement.</p> <p>5.9.5.3 Any other ties in the standings shall have equal placement.</p>